## PREDETERMINED INCREASE

#### **CRAFT:**

Parking and Highway Improvement (Striping, Slurry and Seal Coat Operations-Laborer)

#### **DETERMINATIONS:**

SC-23-102-6-2023-1

### LOCALITIES:

All localities within Imperial, Inyo, Kern, Los Angeles, Mono, Orange, Riverside, San Bernardino, San Diego, San Luis Obispo, Santa Barbara and Ventura Counties.

This predetermined increase for the above named craft applies only to the current determination for work being performed on public works projects with bid advertisement dates on or after March 4, 2023, until this determination is superseded by a new determination or a predetermined increase modification notice becomes effective.

When referencing our prevailing wage determinations, please note that if the prevailing wage rate determination which was in effect on the bid advertisement date of a project, has a single asterisk (\*) after the expiration date, the rate will be good for the life of the project. However, if a prevailing wage rate determination has double asterisks (\*\*) after the expiration date, the rate must be updated on the following date to reflect the predetermined rate change(s).

# PARKING AND HIGHWAY IMPROVEMENT (STRIPING, SLURRY AND SEAL COAT OPERATIONS-LABORER)

Determination SC-23-102-6-2023-1 is currently in effect and expires on June 30, 2023\*\*.

Effective July 1, 2023, there will be an increase of \$3.25 to be allocated as follows: \$2.20 to Basic Hourly Rate, \$0.20 to Health and Welfare, \$0.80 to Pension, and \$0.05 to Training.

Effective July 1, 2024, there will be an increase of \$3.35 to be allocated as follows: \$2.55 to Basic Hourly Rate, \$0.30 to Health and Welfare, \$0.45 to Pension, and \$0.05 to Training.

Effective July 1, 2025, there will be an increase of \$3.45 to be allocated to wages and/or fringes.

There will be no further increases applicable to this determination.

Issued 2/22/2023, Effective 3/4/2023 until superseded. This page will be updated when wage rate breakdown becomes available. Last Updated: June 6, 2024