

Cal/OSHA Advisory Committee Meeting

Friday, March 13, 2015 – 10:30am to 1:00pm

On-site: 1515 Clay Street, Room 1304, Oakland, CA

Off-site video: 1906 West Garvey Avenue South, Suite 200, West Covina, CA

AGENDA

- 10:30am Welcome and opening remarks – Christine Baker, Director of Industrial Relations
- 10:40 Introductions and overview of the agenda – Juliann Sum, Chief of Cal/OSHA
- 10:50 Cal/OSHA and DIR updates (see also written reports)
- Budget, staffing, and recruiting
 - Website and workers’ OSH rights fact sheet – please send comments on the draft fact sheet to Patrick Corcoran and Juliann via Gretta Windmon by Friday, March 27, 2015
 - Regulations projects: process safety management; workplace violence; sexually transmitted infection
 - Guidance on new amendments to the heat illness prevention standard
 - Implementation of email reporting and abatement credit legislation
 - OSHAB
 - OSHSB
- 11:50 Presentations:
- Elevator Unit
 - Professional Development and Training Unit
- 12:20pm Advisory input
- 12:35 Cal/OSHA Advisory Committee membership
- Please submit applications to Juliann via Gretta Windmon by Monday, March 30, 2015
- 12:45 General Q&As
- 1:00 End

Materials:

1. Notes of previous advisory committee meeting; memo regarding Governor’s Budget; recruiting health and safety inspectors; draft workers’ OSH rights fact sheet; major regulations projects and rulemaking steps; Form 161
2. Other written reports:
 - a. William Estakhri, Acting Deputy Chief of Field Enforcement Lead, and Aston Ling, Acting Deputy Chief of Field Enforcement
 - b. Cora Gherga, Acting Deputy Chief of Enforcement Administration
 - c. Vicky Heza, Manager of Consultation Services Branch
 - d. Steve Smith, Principal Safety Engineer, and Eric Berg, Principal Safety Engineer
 - e. Debra Tudor, Principal Safety Engineer
 - f. Patrick Corcoran, Senior Safety Engineer
 - g. Art Carter, Chair of Occupational Safety and Health Appeals Board
 - h. Marley Hart, Executive Officer of Occupational Safety and Health Standards Board